

Pitch session II

September 11 | 13:15 – 14:00

Last revised: July 27, 2026

Field	Title	Corresponding Author	Company/Institution
D	Multiplayer Virtual Reality for Collaborative Product Evaluation in Industrial Design: Comparing Group and Individual Assessments	Almudena PALACIOS IBÁÑEZ	Universitat Jaume I
D	Integration of BIM methodology and eco-design for a sustainable olive oil mill design using Autodesk environment and CYPE tools	Lázuli FERNÁNDEZ LOBATO	Universidad de Málaga
D	Designing a visual information system for monitoring urban cleaning and waste collection services	Elena HERAS ROMANOS	Universidad de Zaragoza
D	From drawn geometry to simulated geometry: a geometric abstraction model in the BIM-BEM workflow for energy simulation	Ruth FERNÁNDEZ GARCÍA	Universidad de Oviedo
D	From conceptual exploration to functional coherence: integrating AI and technical disciplines in industrial design	Dolores PARRAS BURGOS	Universidad Politécnica de Cartagena
D	Graphic Design for One Health: Enhancing Student Engagement and Learning through AI-Assisted Visual Communication	Benyamin SOLEIMANI	Universitat Politècnica de València
D	Advantages and disadvantages of using automatic geometric and dimensioning tolerance tools in 3D CAD systems: A case study of a mechanical guidance device	Fernando BRUSOLA	Universitat Politècnica de València
D	Exploration of Speculative Scenarios at the Intersection of AI and Collaborative Design	Monica ELICES ZABALA	Universidad de Deusto
D	Methodology for Harmonising Historical Data Records from Legacy Industrial Climate-Control Systems in Livestock Facilities	Pablo BOSQUE OBÓN	Universidad de Zaragoza

Fields:

A: Tools and Methodologies for Management of Spatial Data

B: Sustainable Product and Process Design

C: Graphical Engineering in Higher Education

D: Digital Tools and AI for Design Purposes

E: Miscellany